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ADVERSARY

SUGAR SKULL

MOOK RANK 0

Skull + sugar = Sugar Skull Goodness. When the bones of your enemies are mixed with a little bit of sugar and a bit of roaming mischievous mana, you get Sugar Skulls. Always looking to create more friends to wreak havoc with, the Sugar skulls seem cute and cuddly, until they attack.

COMBAT VALUES		APTITUDES / TRAITS		ADVERSARY INFO	
+0 ATTACK	1 HEARTS	6 MIGHT (P)	7 DEFT. (P)	TYPE	Monster Tasty Undead
10 DEFENSE	Average SPEED	5 GRIT	6 INSIGHT	SIZE	Medium
<small>¹ Quick Bite (Quick Weapon) Claw Swip (Standard)</small>		<small>[*] Sneaky (+1 Deftness) Scary (+1 Aura) Brittle (-1 Grit)</small>		ALLEGIANCE	Dark Aligned 2 Dark

Habitat: Sugar Skulls can only form when the combination of mischievous mana and sugar are in the right proportion along with the skeleton of a dead body. This means candy factories, bakeries, and pastry shops... as long as there are dead bodies... are the ideal locations.

Gear: Sugar Skulls create weapons out of their sugary bones. These will be start as Concealed Weapons but turn into Standard Weapons once fully formed.

Communication: Sugar Skulls speak Dark-Tongue but much of what they say seems like gibbering nonsense.

Tactics: Snargle's are aggressive and use surprise and speed to scare their enemies away. Their focus is always on their next meal.

- Fresh bones will make them go into a frenzy and focus their attacks.

- Will lie dormant as sugar piles on the floor before forming into their skeleton form to attract creatures to them.
- Will avoid water as it will reduce them to a puddle of sugar water.

Indicators: Sugar dust coating the floors, walls, and just about anything else in an area. The sound of giggling.

Roleplaying Notes: Sugar Skulls are in for the chaos and creating more Sugar Skulls. As such, allow them to be wild and a bit fun. They have no leadership and sometimes will argue with one another on the best way to create more Sugar Skulls. They almost childlike with a deadly motive.

Customization: Adding an additional ability would allow you to create a leader of a gang of Sugar Skulls!



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ABILITIES

PULL YOURSELF TOGETHER

- Core Rulebook pg. 405
- Instead of crushing or obliterating, a Sugar Skull can be fully defeated with water being applied and the sugar water being spread about.

SUGAR SPRAY

A sugar skull can exhale forcefully and Obscure an area for one full round.

- This can only happen once. If a Sugar Skull wishes to use Sugar Spray again they must take a turn to inhale some of the sugar that coats the ground and walls.

Adds 1 Dark Allegiance Point

YIELD

The sugar water that makes up the Sugar Skulls can be collected and is considered Magic Materials that can be used for crafting items.

- 1 Unit
- 15 coins worth of Magic Material

MOOD TABLE

Choose or Roll a Mood

1-5 Preoccupied

The Sugar Skulls have available bones to work on turning into more Sugar Skulls. Unless provoked the Skulls will ignore the PCs.

6-14 Annoyed Boredom

The Sugar Skulls are bored. There haven't been enough creatures coming through and it's been some time since they've had a chance to create more Sugar Skulls. They are pacing around, discussing their next best moves when the PCs show up.

14-20 Sugar Preparation

The Sugar Skulls are aware of the PCs and are preparing a trap so that more Sugar Skulls can be created. They are ready for an Ambush!